## RADDOSE-3D Command Reference

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RADDOSE-3D can take input from one or more files and/or from standard input (STDIN). Any input will be processed by the InputParser class and the RADDOSE-3D ANTLR parser. This section describes the syntax of accepted input. Advanced users of RADDOSE-3D can create their own input method that need not rely on the InputParser class or the RADDOSE-3D ANTLR parser. This feature will not be covered in this reference.

The simplest use case of RADDOSE-3D will involve only one file describing the entire experiment. In some instances it may be desired to split up the input into a number of files, e.g. one file describing the crystal, one automatically updated file describing the current beam on the beamline, and one file chosen from a set of possible wedge strategies. Each file can contain an arbitrary number (including none) of Crystal, Beam and Wedge block (henceforth called blocks). However, splitting up blocks across multiple files is not allowed.

The parser will read the input sequentially, and, when multiple sources are given, one source after the other in the specified order. While the parser may accept Crystal, Beam and Wedge blocks in any order, the exposure of a wedge can only take place if both the crystal and the beam have been set either in an earlier file or before the Wedge block within the same file.

## 1 General syntax considerations

Any keywords specified below are case-insensitive. Upper (CRYSTAL), lower (crystal) and mixed case (CrYsTaL) are equivalent.

The characters \#, ! and the character sequence // denote the start of a comment. Any text from that position until the end of the current line is ignored.

Tabular and newline characters are treated as white space. They can therefore by freely used to format the file for increased readability.

The order of statements within a Crystal, Beam and Wedge block generally is not relevant. There are two exceptions to this rule: The leading keyword (CRYSTAL, BEAM, WEDGE) must be the first keyword of the block. If a keyword is repeated within the same block, then the latter will always override the former.

Every block must be self-contained, e.g. the energy set for the previous Beam is not remembered when setting up the following Beam, and must be repeated.

Numeric values can be given in scientific notation ( $2.0 \mathrm{e} 2=2 e+2=200$ ), negative values may not have a space between the sign ('-') and the value ( $-1.9 \mathrm{e}-1$ $=-.19=-0.19$ ).

## 2 Crystal block

A Crystal block must begin with the keyword CRYSTAL. At least the TYPE and DIMENSION must be specified. Depending on the chosen TYPE further declarations may be required.

### 2.1 TYPE

With the keyword TYPE the underlying crystal implementation is chosen. Currently four distinct crystal implementations exist:

TYPE CUBOID defines a solid crystal with a cuboid shape.
TYPE SPHERICAL defines a solid crystal with a spherical shape.

TYPE CYLINDER defines a solid crystal with a cylindrical shape.

TYPE POLYHEDRON defines an arbitrary crystal shape as a polyhedron. The wire frame type (WIREFRAMETYPE keyword - section section 2.2) and file containing the model (MODELFILE keyword - section section 2.3) must be specified.

### 2.2 WIREFRAMETYPE

WIREFRAMETYPE Specifies the type of wire frame model used to model a crystal of polyhedron type. Currently only .obj (geometry definition) files can be used:

WIREFRAMETYPE OBJ specifies the wire frame model to be in .obj format.

### 2.3 MODELFILE

MODELFILE Specifies the location of the file that contains the wire frame model of the polyhedron crystal. Currently only .obj (geometry definition) files can be read. The models and the .obj files can be generated using the free and open source 3D animation software BLENDER. (NOTE: if you are exporting a Wavefront (.obj) file in BLENDER, then select the option Triangulate Faces before you finalise the export. RADDOSE-3D works with triangular faces for the polygons.):

MODELFILE SOMEMODELFILE.OBJ specifies the location of the .obj file to be imported.

### 2.4 DIMENSION

DIMENSION specifies the size of the crystal. Dimensions are given in micrometres ( $\mu \mathrm{m}$ ). The keyword DIMENSION can take either one, two or three parameters:

DIMENSION $\boldsymbol{D}$ with a single number (see section 1 ) as the parameter $D$ is used for specifying the crystal dimensions for spherical crystals (TYPE SPHERICAL). The parameter sets the crystal diameter. This syntax cannot be used for cuboid or cylindrical crystals.

DIMENSION D H with two numbers as parameters $D$ and $H$ is used for specifying the crystal dimensions for cylindrical crystals (TYPE CYLINDER). The parameter $D$ sets the diameter of the circular cross section of the cylinder. The parameter $H$ sets the height of the cylinder. This syntax cannot be used for cuboid crystals.

DIMENSION X Y $\boldsymbol{Z}$ with three numbers as parameters $X, Y$ and $Z$ is used to set the dimensions for cuboid crystals (TYPE CUBOID). $X$ defines the length of the crystal orthogonal to both the beam and the goniometer at $L=P=0$, (see below) $Y$ defines the length along the goniometer axis at $L=P=0$ and $Z$ defines the length along the beam axis.

If three parameters are given for a spherical crystal (TYPE SPHERICAL) the value for $X$ sets the diameter of the crystal while the values of $Y$ and $Z$ are ignored. If three parameters are given for a cylindrical crystal (TYPE CYLINDER) the value for $X$ sets the diameter of the circular cross section, the value for $Y$ sets the height of the cylindrical crystal while the value $Z$ is ignored.

### 2.5 PIXELSPERMICRON

PIXELSPERMICRON $\boldsymbol{F}$ specifies the resolution of the voxel grid used to represent the crystal in voxels $/ \mu \mathrm{m}$. Defaults to 0.5 voxels $/ \mu \mathrm{m}$.
Note: When running RADDOSE-3D with large dimension values (with SAXS the capillary dimensions typically range in the millimetre range) RADDOSE3 D can terminate with the folling error:
Error during invocation of se.raddo.raddose3D.CrystalCylinder: Java heap space. This is because there is too much memory being used. reducing the pixels per micron will sort this problem and also improve the speed of the program. The cost for the speed improvement is the resolution of the sample voxelization.

### 2.6 ANGLEP

ANGLEP $\boldsymbol{F}$ sets the angle in the plane of the loop between the crystal $Y$ axis and the goniometer axis. The angle is to be given in degrees, but without the degree symbol $\left({ }^{\circ}\right)$. The default $P$ ('plane') angle is $0^{\circ}$.

The rotation angle to be applied to the crystal in the plane of the loop (right handed rotation about $Z$ axis applied to all voxels, as shown in figure 1).


Figure 1: Schematic of ANGLEP. Figure courtesy of John Bremridge.

### 2.7 ANGLEL

ANGLEL $\boldsymbol{F}$ sets the loop angle between the plane of the crystal loop and the goniometer axis. The angle is to be given in degrees, but without the degree symbol $\left({ }^{\circ}\right)$. The default $L$ ('loop') angle is $0^{\circ}$.

The rotation angle to be applied to the angle of the crystal in the loop (right handed rotation about $X$ axis applied to all voxels, as shown in figure 2).


Figure 2: Schematic of ANGLEL. Figure courtesy of John Bremridge.

### 2.8 CONTAINERMATERIALTYPE

CONTAINERMATERIALTYPE MATERIALTYPE Specifies the material type of the container that encases the irradiated sample. This keyword should be used when the sample is encased within a container e.g. SAXS experiment where the sample is irradiated through a capillary. Currently three distinct container material type implementations exist:

CONTAINERMATERIALTYPE NONE The sample is not encased inside any type of container hence there is no attenuation of the beam prior to making contact with the sample. This is the case with a standard X-ray crystallography experiment. This option is selected as the default if the CONTAINERMATERIALTYPE is not defined.

CONTAINERMATERIALTYPE MIXTURE Defines a container encasing the irradiated sample which is a mixture of elements, determined by the name of the mixture. If this option is used then the user must specify the material mixture (see section MATERIALMIXTURE).

CONTAINERMATERIALTYPE ELEMENTAL Defines a container encasing the irradiated sample in terms of its component elements. If this option is used then the user must specify the list of the material's component elements (see section MATERIALELEMENTS).

### 2.9 MATERIALMIXTURE

MATERIALMIXTURE MATERIAL Specifies the material of the container that encases the irradiated sample by its mixture name. The exact input for MATERIAL is given in the URL of the corresponding material on the National Institute of Standards and Technology (NIST) Table 4 webpage (click here). For example, if the material through which the sample is irradiated is pyrex glass then click on the 'Glass, Borosilicate "Pyrex"' link and the URL is: http://physics.nist.gov/PhysRefData/XrayMassCoef/ComTab/pyrex.html. The material name is given immediately before the ".html" and after the last forward slash "/", in this case the word is "pyrex". Hence to set the container material to pyrex glass the input would be MATERIALMIXTURE pyrex. Note that the input is case sensitive an internet connection is required for this option to work.

### 2.10 MATERIALELEMENTS

MATERIALELEMENTS E1 I (E1 I (El I ..)) Specifies the material of the container that encases the irradiated sample by a list of the component elements of the material. The mass attenuation coefficients for each element are downloaded from the National Institute of Standards and Technology (NIST) Table 3 webpage (click here). For example, if the material through which the sample is irradiated is quartz, which has the formula $\mathrm{SiO}_{2}$ then the input would be MATERIALMIXTURE Si 10 2. Note that an internet connection is required for this option to work.

### 2.11 CONTAINERTHICKNESS

CONTAINERTHICKNESS $\boldsymbol{F}$ Specifies the thickness of the container encasing the irradiated sample. The thickness should be given in $\mu \mathrm{m}$.

### 2.12 CONTAINERDENSITY

CONTAINERDENSITY $\boldsymbol{F}$ Specifies the density of the container encasing the irradiated sample. The density should be given in grams/centimetre.

### 2.13 ABSCOEFCALC

This keyword specifies whether the program should use average absorption and attenuation coefficients, or whether it should calculate them from input crystal parameters.

## ABSCOEFCALC AVERAGE ABSCOEFCALC DUMMY

These two commands are equivalent. Each will cause RADDOSE-3D to assume an absorption coefficient of $0.237 \mathrm{~mm}^{-1}$ and an attenuation coefficient of $0.281 \mathrm{~mm}^{-1}$. These values are representative of an average crystal at an incident X-ray beam energy of $12.4 \mathrm{keV}(1 \AA)$. Please see Section 3 in the main paper for more details. Crystal composition keywords will have no effect.

## ABSCOEFCALC RD <br> ABSCOEFCALC RDV2 <br> ABSCOEFCALC RDV3

These three commands are equivalent. RADDOSE-3D will call a previous version of RADDOSE to estimate absorption and attenuation coefficients.

## ABSCOEFCALC RD3D

This command will use the current RADDOSE-3D code to calculate the absorption and attenuation coefficients using the crystal composition specified by the user. (NOTE: If the crystal composition is specified then the RD3D keyword is preferred over the other ABSCOEFCALC keywords, particularly if the crystal contains DNA or RNA molecules).

The composition of the crystal has to be described using the keywords UNITCELL, NUMMONOMERS, NUMRESIDUES, NUMRNA, NUMDNA, PROTEINHEAVYATOMS, SOLVENTHEAVYCONC and SOLVENTFRACTION. The use of these keywords is described in the sections 2.16-2.24 below. Note that the SOLVENTFRACTION keyword is now optional. If it's not given then RADDOSE-3D will calculate it.

## ABSCOEFCALC EXP

This command should be used if the crystal composition from a Protein Data Bank (PDB) entry is to be used instead of a user specified crystal composition. The current RADDOSE-3D code is then used to calculate the absorption and attenuation coefficients using the crystal composition from the PDB entry. The PDB entry must be specified using the (PDB keyword - section section 2.14).

## ABSCOEFCALC SEQUENCE

This command should be used if the sample composition from a sequence file is to be used instead of a user specified crystal composition. The sequence file should be in FASTA file format. If this command is used then the composition of the crystal can be specified using the following keywords UNITCELL,

## SEQFILE, NUMMONOMERS, SOLVENTHEAVYCONC

## ABSCOEFCALC SAXS

This command will use the current RADDOSE-3D code to calculate the absorption and attenuation coefficients using the sample composition specified by the user similarly to the keyword RD3D. The major difference is that instead of supplying the number of monomers using the keyword NUMMONOMERS, the user supplies the protein concentration used in the SAXS experiment using the keyword PROTEINCONC (see section PROTEINCONC).
Note that RADDOSE-3D treats the irradiated samples as stationary objects.

Therefore if the SAXS solution is flowed through the capillary during the exposure then a suitable exposure time for the relevant volume will need to be taken into account.

## ABSCOEFCALC SAXSSEQ

This command will use the current RADDOSE-3D code to calculate the absorption and attenuation coefficients using the sample composition specified by the user similarly to the keyword SAXS. The major difference is that you no longer need to give the number of residues or the protein heavy atom composition. Instead the user needs to specify where the sequence file is located using the SEQFILE.

### 2.14 PDB

## PDB CODE

Where CODE is the four letter code of the PDB entry to be downloaded. From the PDB entry RADDOSE-3D will calculate UNITCELL, NUMMONOMERS, NUMRESIDUES, NUMRNA, NUMDNA, PROTEINHEAVYATOMS and SOLVENTFRACTION, and hence these keywords are not needed. It will NOT calculate SOLVENTHEAVYCONC so if there are any heavy atoms in the solvent then they will have to be specified. Note that an internet connection is required for this option to work.

### 2.15 SEQFILE

SEQFILE FILENAME specifies the location of the file that contains the sequence of the chosen sample. Only sequence files in the FASTA format can be read.

### 2.16 UNITCELL

This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

UNITCELL $A B C$
UNITCELL A B C $\alpha \beta \gamma$
Dimensions and angles of the unit cell a, b, c, $\alpha, \beta, \gamma$
The first three numbers specify the unit cell size in Angstroms. The second three numbers optionally specify the unit cell angles alpha, beta and gamma.

The (optional) angles are to be given in degrees, but without the degree symbol $\left({ }^{\circ}\right)$. If no angles are specified RADDOSE-3D assumes default angles of $90^{\circ}$.

### 2.17 NUMMONOMERS

This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

NUMMONOMERS I specifies the number of monomers in the unit cell. Only integer numbers $I$ should be used. This number should not be confused with the number of monomers in the asymmetric unit.

### 2.18 NUMRESIDUES

This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

NUMRESIDUES I specifies the number of amino acid residues per monomer. Only integer numbers $I$ should be used. Using this keyword the number and types of atoms are calculated according to the formula

$$
\text { amino acid }=5 C+1.35 N+1.5 O+8 H
$$

Sulfur atoms, e.g. from CYS and MET residues, should be added explicitly with the PROTEINHEAVYATOMS keyword.

The default value for $I$ is 0 .

### 2.19 NUMRNA

This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

NUMRNA I specifies the number of RNA nucleotides per monomer. Only integer numbers $I$ should be used. Using this keyword the number and types of atoms are calculated assuming an average nucleotide content defined as

$$
\text { mean nucleotide }=11.25 H+9.5 C+3.75 N+7 O+1 P
$$

If a more accurate estimate is required, individual atoms may be entered explicitly with the PROTEINHEAVYATOMS keyword.

The default value for $I$ is 0 .

### 2.20 NUMDNA

This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

## NUMDNA I

specifies the number of DNA deoxynucleotides per monomer. Only integer numbers $I$ should be used. Using this keyword the number and types of atoms are calculated assuming an average deoxynucleotide content defined as

$$
\text { mean nucleotide }=11.75 H+9.75 C+4 N+6 O+1 P
$$

If a more accurate estimate is required, individual atoms may be entered explicitly with the PROTEINHEAVYATOMS keyword.

The default value for $I$ is 0 .

### 2.21 PROTEINHEAVYATOMS

This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

PROTEINHEAVYATOMS E1 I (E1 I (E1 I ..)) defines a list of atoms to add to the protein part of the absorption. Each species is defined by a two character string $E l$ for the elemental symbol, and an integer number $I$ of atoms of that species per monomer.

The command PROTEINHEAVYATOMS S 10 Se 2 would add 10 sulfur and 2 selenium atoms per monomer.

### 2.22

SOLVENTHEAVYCONC
This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

SOLVENTHEAVYCONC E1 I (E1 I (E1 I ..)) defines the concentration of elements (not including water) in the solvent in millimoles per litre. Oxygen and lighter elements should not be specified.

The command SOLVENTHEAVYCONC Na 1000 Cl 1000 specifies 1 M sodium chloride in the solvent.

### 2.23 SOLVENTFRACTION

This keyword only has an effect when the absorption and attenuation coefficients are estimated using a legacy version of RADDOSE (see section 2.13).

## SOLVENTFRACTION $F$

The fraction of the unit cell that is occupied by solvent. If not given explicitly, this value is estimated from NUMRESIDUES, NUMRNA and NUMDNA using $1.35 \mathrm{~g} / \mathrm{ml}$ for protein, and $1.35 \mathrm{~g} / \mathrm{ml}$ for DNA and $1.3 \mathrm{~g} / \mathrm{ml}$ for RNA.

### 2.24 PROTEINCONC

This keyword only has an effect when the absorption and attenuation coefficients are estimated using the keyword SAXS section 2.13

## PROTEINCONC $F$

The protein concentration used in the SAXS experiment in grams per litre.

## 3 Beam block

A Beam block must begin with the keyword BEAM. At least the TYPE must be specified. Depending on the chosen TYPE, further declarations may be required.

### 3.1 TYPE

With the keyword TYPE, the underlying beam implementation is chosen. Currently three distinct beam implementations exist:

TYPE TOPHAT defines a beam with uniform flux.

TYPE GAUSSIAN defines a beam with a 2-dimensional Gaussian flux profile. The full-width half-maximum must be specified with the FWHM keyword (see section 3.3).

TYPE EXPERIMENTALPGM defines an arbitrary beam profile as defined in a given portable graymap file (.pgm) specified with the FILE keyword (see section 3.5). The pixel size of the image file also has to be specified with the PIXELSIZE keyword (see section 3.6).

### 3.2 FLUX

FLUX $\boldsymbol{F}$ specifies the total beam flux in photons per second. The flux parameter $F$ can be specified in scientific notation (e.g. 1.3e12).

### 3.3 FWHM

## FWHM $X Y$

The FWHM of the beam (vertical), (horizontal). Not needed if a Top-Hat beam is used. This defines the $X$ and $Y$ FWHM of the beam respectively in the RADDOSE coordinate system.

### 3.4 ENERGY

## ENERGY $F$

ENERGY $F$ KEV
specifies the incident photon energy in keV . The optional keyword KEV can be appended for human readability of the input file.

### 3.5 FILE

## FILE SOMEPGMFILE.PGM

specifies the location of the .pgm file that describes the beam profile. NOTE: the .pgm file should be in ASCII format. The pixel size of the image file also has to be specified with the PIXELSIZE keyword (see section 3.6).

### 3.6 PIXELSIZE

## PIXELSIZE X $\boldsymbol{Y}$.

$\boldsymbol{X}$ and $\boldsymbol{Y}$ specify the horizontal and vertical size of the pixels in micrometers in the .pgm file respectively.

### 3.7 COLLIMATION

## COLLIMATION RECTANGULAR X Y

specifies the horizontal and vertical collimation of the beam. Delimits where the beam has non-zero intensity. This is defined by the slits. For an uncollimated Gaussian beam, set to $\approx 3 \times$ FWHM.

## 4 Wedge block

A Wedge block must begin with the keyword WEDGE.

## WEDGE A B

$A$ and $B$ define the start and end angle of the rotation in degrees $\left({ }^{\circ}\right)$. At $0^{\circ}$ the front face of the crystal ( $X-Y$ plane) is normal to the beam. Rotation is right handed about the $Y$ axis, as shown in figure 3).

### 4.1 EXPOSURETIME

## EXPOSURETIME $F$

specifies the total exposure time for this wedge in seconds.


Figure 3: Schematic of angles for WEDGE. Figure courtesy of John Bremridge.

### 4.2 ANGULARRESOLUTION

## ANGULARRESOLUTION $\boldsymbol{F}$

specifies the angular step size used for wedge iterations in degrees $\left({ }^{\circ}\right)$. Defaults to $2^{\circ}$.
Note: If very small wedges are being used e.g. $<5^{\circ}$ then the angular resolution should be decreased.

### 4.3 STARTOFFSET

STARTOFFSET X Y Z
offset translation in $\mu \mathrm{m}$ applied to the crystal relative to the origin (defined as the intersection of the beam and the aligned goniometer axis) for the starting position of the wedge. Defaults to 000 .

### 4.4 TRANSLATEPERDEGREE

## TRANSLATEPERDEGREE X Y Z

translation of the goniometer during exposure in $\mu \mathrm{m} /{ }^{\circ}$ for helical scanning, leading to improvements in dose distribution. Defaults to 000 .

### 4.5 ROTAXBEAMOFFSET

## ROTAXBEAMOFFSET F

the offset in $\mu \mathrm{m}$ along $X$ (vertical in most set-ups) between the beam axis and the rotation axis. Used to create 'offset' scanning for improvements in dose distribution. Defaults to $0 \mu \mathrm{~m}$.

